

CABOOLTURE TOUCH ASSOCIATION CONDITIONS OF ENTRY AND CLUB RULES

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CTA CLUB RULES AND CONDITIONS ENTRY

PREAMBLE

This document is intended to be read and understood by each player and/or participant member of the Caboolture Touch Association (CTA). By participating in the Junior and/or Senior competitions, it is expected that all players agree to the conditions outlined in this document.

Where information cannot be found in this document, the Caboolture Touch Association Committee (The Committee) shall refer to the Queensland Touch Football - General Conditions of Entry (As amended from time to time) for guidance. A copy of the Queensland Touch Football – General Conditions of Entry can be obtained by visiting www.qldtouch.com.au.

Where any policy or procedure is required for The Committee to effectively run the Association, the information must be sourced from Touch Football Australia (TFA), Queensland Touch Football (QTF) and/or Sunshine Coast and Fraser Burnett District Touch Association (SCFBDTA).

PLAYER/MEMBER RESPONSIBILITIES

The player/member shall:

- Operate as per Touch Football Australia's (TFA) Code of Conduct and all other associated policies.
- Be responsible for completing their own registration through MySideline including accepting all terms and conditions.
- Be responsible for paying all required registration fees in full prior to participating in any games.
- Abide by The Associations Conditions of Entry including all policies and game rules that have been referred to in this document.
- Always behave in a manner that does not place The Association or any affiliated parties including SCFBDTA, QTF and TFA into disrepute.
- Attend judiciary/disciplinary hearing requests as required.

COACHING RESPONSIBILITIES

Each Coach shall:

- Operate as per TFAs' Code of Conduct.
- Hold a Blue or Exemption Card as required by TFA.
- Hold the appropriate coaching and associated accreditations.
- Always behave in a manner that does not bring CTA or the affiliated parties including SCFBDTA, QTF and TFA into disrepute.
- Attend judiciary/disciplinary hearing requests as required.



Caboolture Touch Association – Club Rules and Conditions of Entry

- Adhere to The Associations coaching policies and requirements.

CABOOLTURE TOUCH ASSOCIATION COMMITTEE/STAFF RESPONSIBILITIES

The Committee and Staff shall:

- Operate as per TFAs' Code of Conduct.
- Implement and enforce all policies and procedures outlined and referred to in this document.
- Plan and communicate with the Associations members, each season including hosted events.
- Be responsible for operating the club in line with the Caboolture Sports Club Constitution.
- Always behave in a manner that does not bring The Association or any affiliated parties including SCFBDTA, QTF and TFA into disrepute.

REGISTRATION

Seniors:

- Team registration will be set up by your team delegate through MySideline.
- Links for team registrations will be provided by The Association via our social media and website platforms.
- Team delegates will need to communicate the team name to players so they are able to register via MySideline.
- Registration of each player is mandatory prior to taking the field of any club game to ensure that the player is covered through the TFA's National Insurance Scheme.
- The Association accepts no responsibility for any injured players that have not registered through MySideline.
- All players must be registered prior to their first game. Any player that has not registered via the MySideline platform by the commencement of the 4th round of the season, will be excluded from the competition until they are registered.
 - Each player will be prompted and must pay their fees for the season when registering to their team via MySideline.
- Each Player must also pay the required Queensland Touch Football (QTF) and Touch Football Australia (TFA) membership fee.

Juniors:

- All player registrations must be done via MySideline.
- Players will be prompted and must pay their fees online upon registration.
- All Fair Play vouchers will receive a discount code to use when registering players via MySideline.
- Once registered, players will be allocated to a team. where they are not participating as part of a "Bring your Own" team.



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- Each Player must also pay the required Queensland Touch Football (QTF) and Touch Football Australia (TFA) membership fee.

All players must adhere to the following:

- All players can only play in one mixed team per season.
- All players must be registered on MySideline before playing any games.
- All players must sign in before they are able to take the field. Sign-in procedures will be discussed at the Team Delegates meeting at the commencement of each season.
 - All players are required to play 5 games before qualifying for any final's rounds.
- Season commencement will be communicated via our Facebook page, website and any other communication format available to the Association at that time. All draws can be found on our website and through MySideline.

FEES

- All fees are to be paid through the MySideline at time of registration for each individual player.
- Fee costs will be communicated via social media and our website prior to the commencement of the season.
- Fees will consist of two (3) components:
 1. The TFA National Membership fee. This fee is set by TFA and paid once a financial year.
 2. The QTF Membership fee. This fee is set by QTF and is paid once a financial year.
 3. The Association Registration fee. This fee is set by The Association and paid per season.
- If you are unfinancial by the end of round 3 you will not be able to take the field in round 4.
- Registration fees for senior and junior competitions will not be accepted at The Association office. All fees are to be paid online via MySideline.

INSURANCE

Personal Injury Insurance also known as Personal Accident Insurance is covered by [Marsh Advantage Insurance](#) and is included in your Touch Football Australia, National player registration fee.

Insurance claims can be processed by;

1. Filling in the Sporting Accident Claim Form (located on our website).
2. Having Part 6 filled in by the current President, Treasurer, or Secretary of The Association.
3. Attaching the game card with referees written incident report on the card, score, and signatures from nominated players of each team.
4. Emailing the documents to asiapac.claims@sportscover.com

For any further information please head to the following link [Make a claim - Marsh Ltd](#)



GAME PLAY STRUCTURE

The commencement and recommencement of play in competition games will be initiated by the Game Day Coordinator. The Game Day Coordinator may alter the duration of a competition game if they consider it is appropriate.

The Referee will start and finish the game by the sound of the whistle.

All Tuesday and Thursday night games will consist of:

- 3 rounds per night
- Round 1 – 6:30pm; Round 2 – 7:20pm; Round 3 – 8:10pm
- 2 x 20 minutes halves
- 1 x 3-minute half time. The hooter will sound at half time
- 1 player from each team will do the coin toss with the referee before each game to determine tap off and what way the teams are running.
- Games will run until end hooter sounds.

All Monday night Junior games will consist of:

- 3 rounds per night
- Round 1 – 5:00pm (Prep – 10 and under); Round 2 – 6:00pm (12 and under) ; Round 3 – 7:00pm (14s /16s and under). This may vary depending on the number of teams that have entered into the junior competition. Any changes will be communicated to members prior to the season commencing.
 - 2 x 20-minute halves.
 - 1 x 2-minute half time. The hooter will sound at half time.
 - A 14-minute break in between rounds.
 - Coaches will mark off players on the game sheet for their team each game.

Any disruptions to a competition will be managed at the discretion of the Committee and Association Staff.

GAME PLAY RULES

- All game play rules will be in line with Touch Football Australia's 8th Edition Rulebook.

[TFA 8th Edition Rule Book](#)

- The Association shall not vary these playing rules to keep in line with the player expectations during representative carnivals.
- Competition game results will be recorded as noted on referee game cards.
- Each team captain (for seniors) or coach (for juniors) is responsible for signing the game card at the conclusion of the game. Failure to sign the game card will be taken as that team accepting the score as recorded.



Competition Information

CTA games times will generally run as follows:

Juniors (Monday Nights):

- 5:00pm - Small Snakes and Under 10's (Boys and Girls).
- 6:00pm - Under 12's (Boys and Girls).
- 7:00pm - Under 14's and 16's (Boys and Girls).

Seniors (Tuesday Nights):

- Mixed Competition round times are 6:30pm, 7:20pm and 8:10pm.

Seniors (Thursday Nights):

- Men's, Women's, and Men's 40's round times are 6:30pm, 7:20pm and 8:10pm.

MEMBERS REQUIRING DISCIPLINARY ACTION

- All disciplinary action that's required to be taken upon any member of The Association shall be done so in accordance with Touch Football Australia's Disciplinary Regulations Manual in force at the time the incident occurred.

[TFA disciplinary regulations](#)

- Further to this, all penalties that are handed down to a member by the Judiciary must be enforced as per the TFA Disciplinary Regulations Manual-Part 4-Offences and Penalties.
- The duration of any penalties will be assessed using Appendix A of the above manual. For clarity, however stipulated in the calendar weeks and shall not include any season breaks in the enforcement. Alternative to the above, where the penalty is equal to or greater than maximum number of weeks a single season, the duration of the suspension is to be stipulated in the calendar months and will include season breaks. This includes an automatic 2 week suspension for being sent to the end of the field during play.
- The Judiciary must confirm if any season breaks have been considered in the disciplinary outcome notification.
- All players wishing to appeal the decision made by the CTA judiciary must do so following the guidelines and by using the appropriate forms.

WEATHER POLICY

The Committee will refer to the Electrical Storm and Wet Weather Guidelines as well as the Extreme Heat Guidelines as set by TFA. All documents can be found **via the links below**.

[Electrical Storm, Extreme Heat and Wet Weather Guidelines](#)

[Extreme Heat Guidelines](#)

- The Committee shall make the decision on games proceeding at 3.00pm on the day of the competition.
- The Committee shall use all the technology available to consider their decisions.



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- Any cancellation of rounds due to weather will be communicated primarily via social media and any other communication platforms available to the Association at that time. It is the responsibility of players and their team delegates to check this information.
- Should an active game be called off due to deteriorating conditions, and that game cannot proceed any further due to the weather event, the score at the time of abandoning the game will stand as the completed result.

FORFEITS AND THE USE OF FILL IN PLAYERS

- The Associations Administration Team MUST be contacted where a team cannot take the field due to player unavailability.
 - If a team is later than 10 minutes, the game is to be declared a forfeit in favor of the team which is present.
- If a team receives a forfeit, they will receive 3 competition points (5-nil score line) and have all their registered players showing as 'played' for finals qualification
- Teams who forfeit a competition game will receive no points

UNIFORM POLICY

- All teams must be playing in the same shirt/singlet style uniform and must have individual numbers on the back by round 4 of each season. An extension to this date can be granted if proof of ordering can be produced. There is no requirement to have matching shorts or socks.
- Blood-stained clothing including playing shirts must be removed. Alternate playing shirts are allowed in this exception. If the blood flow cannot be stemmed, the player is not permitted to return to play.
- Teams will not be permitted to purchase or wear any current representative uniforms for fixture teams.
- All players must wear appropriate sports shoes at all times whilst on the field during a competition game. Football boots with screw-in or metal studs are not permitted. A referee may refuse to allow a player to wear the shoes he/she is wearing if the referee considers the shoes to put the safety of the players at risk.

PLAYER SAFETY

The following rules apply to all players and Officials:

- A watch (fitness watch maybe worn if covered by sweat band).
- Necklace;
- Bracelet, including rubber or plastic bracelets and arm bands;
- Un-taped powerbands or similar products;
 - Non-prescription glasses (including sunglasses);
 - Any other items which the referee, at their absolute discretion, considers may present a danger to players or put the safety of players and Officials at risk.
- All body piercings and rings must be taped or removed.
- Fingernails must be kept short or taped. Players are permitted to wear gloves.



Potentially damaging items include but are not limited to:

- Jewelry
- Medical casts
- Strapping
- Hair clips
- Head gear
- Pins

USAGE OF IMAGES

BY participating in the CTA competition, all participants accept that they may be photographed/ filmed, and these images may be used by CTA for the promotion of the club. CTA will not pass on these images to a third party unless prior approval is granted.

Should a member require the removal of an image from any platform that CTA uses, please contact the Associations' Administration Team and immediate action will be taken to remove the image.

FORCE MAJEURE

If CTA is unable to perform, in whole or in part any obligation under these regulations by reason of a force majeure event, CTA is relieved of that obligation under these regulations to the extent, and the period it is unable to perform.

CTA has no obligation to refund any team competition fees paid if it is unable to perform by reason of a force majeure event.